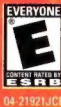


PC
CD
ROM

Wacky Races™

THE WACKIEST
CARTOON RACING GAME
EVER!



04-21921JCB

Wacky Races™



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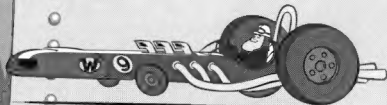
AND HERE THEY ARE!

They're the craziest crew ever to crank up a car, and this is the kookiest contest in history. Put them together and you've got guaranteed motoring mayhem! If you've got enough screws loose to compete, strap on your goggles and slam your foot on the gas. And remember, this is one race where it pays to play dirty!

So what are you waiting for? Why not rev up your roadster and join the race to find the World's Wackiest Racer!

THE CARS ARE APPROACHING THE STARTING LINE

PETER PERFECT[™]
AND HIS TURBO TERRIFIC[™]
Top Speed: Phenomenal
Grip: Hmm, Not So Hot



Always the perfect gentleman, Peter Perfect races for the honor of taking part. With his posh accent and good manners, you'd think he was out for a Sunday drive - if it wasn't for his habit of picking up a Boot Kicker bonus and belting his rivals up the exhaust pipe. Oh, and if Penelope Pitstop races by, the throbbing of his heart might drown out the throbbing of his engine.

PENELOPE PITSTOP[™]
AND HER COMPACT PUSSYCAT[™]
Top Speed: Sensational
Grip: Nothing To Write Home About



With her lipstick and powder, lovely Penelope Pitstop keeps one eye on

the road and one on her hairstyle. Always ready to take a make-up break, other drivers just can't seem to resist helping her out when she ends up in trouble. When they hear those cries of "Hay-uh! I'm a h'l old damsel in distress!" they slam on the brakes and compete for the privilege of providing assistance. By which time, Penelope's probably flipped their cars with her Pancake Flipper and disappeared into the distance.

RED MAX
AND HIS CRIMSON HAYBAILER
Top Speed: Not bad
Grip: Can't Complain



This magnificent man in his flying machine likes to give his rivals a new paint job using his Bonus Weapon Paintball Gun. But this is no respray - this is a gloopy glob of paint that'll

have them sliding all over the track. Max doesn't like to stay on the ground too long - he was born to shoot them out of the sky and he'll be airborne as soon as he can get hold of a Power Propeller.

GRUESOME TWOSOME
AND THEIR CREEPY COUPE
Top Speed: Pretty Fast

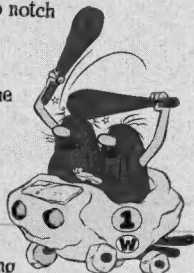


Grip: It's Good!
You're in for a chilling time if you ever meet these two on a dark and stormy night. Their Creepy Coupe is

a bona fide haunted house on wheels, with bats in the belfry, spooky cobwebs and a scorching turn of dragon-powered speed. It probably runs on undead gasoline. In fact, it's a real bone shaker!

THE SLAG BROTHERS' AND THEIR BOULDER MOBILE

Top Speed: Top notch
Grip: Not bad

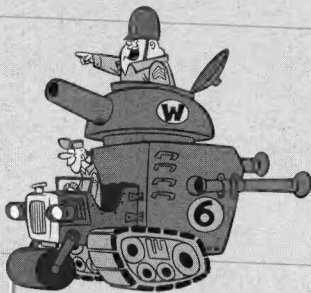


Always well supported by the Wacky Races crowd, the SLAG Brothers have their own fan club. In fact, they've got lots of clubs, mostly used for whacking things and each other over the head. Their Boulder Mobile is a lump of rock straight out of the stone age, so they'll never be the fastest on the track, but they can dish out a Neanderthal knock on the head that leaves their rivals seeing stars. Just don't ask them to explain the route if you're not sure where to go. Not

unless you brought along your English/Prehistoric dictionary.

SERGEANT BLAST AND HIS ARMY SURPLUS SPECIAL

Top Speed: Slow But Steady
Grip: Excellent, Sarge!



Sergeant Blast and his platoon love disturbing the peace in their armored Army Surplus Special. They treat the race like a military maneuver, always itching to fire off one of their crazy cannonballs and always ready to turn defence into attack on the final straight. Just don't let the Sergeant catch you letting your standards slip.

If he can't see his face in your boots, he'll bang out a regimental rhythm on your ear drums.

**DICK DASTARDLY*, MUTTLEY*
AND THE MEAN MACHINE***
Top Speed: Excellent
Grip: Excellent



Everyone bends the rules in the Wacky Races, but Dick Dastardly twists them until they snap. One of the world's most cowardly tricksters, Dastardly and the crackpot canine Muttley are determined on finishing first by fair means or foul. Preferably foul. Full of ingenious schemes and crafty capers, nothing ever quite works out as planned and they tend to trail home in last place. Dra! And double dra!

FUELLING UP

Prepare your computer by:

- Insert your Wacky Races CD into your CD-ROM drive.
- The Wacky Races Autorun screen should appear automatically. If the Autorun screen does not appear, click on START, then click on RUN and type into the dialog box "D:\WMAIN.EXE" (where "D" is your CD-ROM drive) and then click the OK button. When the Autorun screen appears, click on INSTALL WACKY RACES and follow the on-screen instructions.

VIDEO CARD SETUP

Once the installation is complete, the video card settings most adapted to your computer will be chosen automatically. You can run the program "WPCsetup.exe" at any time to change these settings by clicking on "Setup" from the Wacky Races Start Bar menu or clicking the button "Launch Wacky Races Setup" on the Autorun screen.

CAR CONTROLS

DEFAULT CONFIGURATION

FOR PLAYER 1:

- ◆ Accelerate: Up Arrow
- ◆ Brake: Down Arrow
- ◆ Turn Left: Left Arrow
- ◆ Turn Right: Right Arrow
- ◆ Camera Change: Enter
- ◆ Rearview: Period (.)
- ◆ Super Gadget (Mobility) use: Slash (/)
- ◆ Use a Weapon: Right Shift

DEFAULT CONFIGURATION

FOR PLAYER 2:

- ◆ Accelerate: G
- ◆ Brake: B
- ◆ Turn Left: V
- ◆ Turn Right: N
- ◆ Camera Change: A
- ◆ Rearview: Left Shift
- ◆ Super Gadget (Mobility) use: Z
- ◆ Use a Weapon: X

THROUGH THE WACKY WINDSCREEN

1. WACKY METER

- The wackymeter is a "container" which has 3 free spaces to be filled.
- You can fill it by collecting wacky colored wing icons.

- ◆ Orange Wacky Wing: Equals 1 point in your wackymeter. When you collect 1 you can use 1 mobility gadget or a weapon gadget.

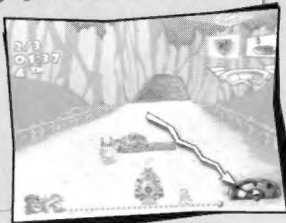


When you collect 2 you can use one after the other in the order you wish. If you collect 3 you can use a Weapon gadget, Mobility gadget, plus an additional Weapon or Mobility gadget.

- ◆ Blue Wacky wing: Gives access to a mobility gadget.
- ◆ Purple Wacky wing: Gives access to a weapon gadget.

2. SPEEDOMETER

Keep those revs up high if you want to hit the finish line in first place.



3. NUMBER OF LAPS

There are 3 laps in each race.
If it's the last lap, it's all or nothing!
Put your foot down!



4. RACE POSITION

How many in front of you? How many behind? If your first answer's "None!", and your second answer's "Plenty!", it could be your wacky day!



5. BATTLE POINTS

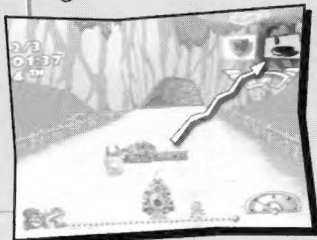
(2 Player Battle mode only)

Build up your Battle Points by dealing out the damage using Bonus Power-ups.

6. BONUS WEAPON

POWER-UP

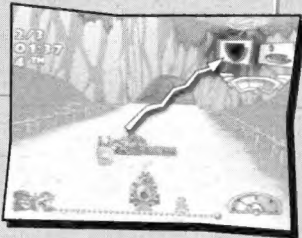
This is the Bonus Weapon Power-Up that is available to use. If you haven't got one, get one!



7. BONUS MOBILITY

POWER-UP

And here's the Bonus Mobility Power-Up you've got available.



LANGUAGE SELECT MENU

You will have to select your language before the installation process begins

NAVIGATING THE

IN-GAME MENUS

- ◆ Arrow Keys: Scroll through menus
- ◆ Esc: Pauses Game, closes an open menu or cancels a menu choice
- ◆ Enter: Accepts a menu choice

Player 2 uses the following keys to cycle through the available vehicles

on the vehicle selection screen in a 2 Player game:

- ◆ Previous Vehicle: Y
- ◆ Next Vehicle: N

MAIN MENU

◆ START

When you're ready to test your talents in the world's craziest race, this is the option to choose. You'll be able to select from 1 PLAYER, 2 PLAYERS or REPLAY THEATER. If you do play alone, choose 1 PLAYER and then select from either SINGLE RACE, CHAMPIONSHIP, or PRACTICE. If you've got a friend to race with (or want to pretend you have), choose 2 PLAYERS and then select from either RACE or BATTLE MODE.

◆ OPTIONS

If you want to get your head under the bonnet so you can tinker with the game set-up, choose this option to go to the Options Menu.



◆ SAVE GAME & LOAD GAME

- You can save your game after each successful race or championship and use up to 8 different saves slots!
- Load a previously saved game by selecting "Load Game" in the main menu. You can also load the demo from the main menu.

◆ OPTIONS MENU

◆ PLAYER 1 AND 2

CONFIGURATION

- If you want to change the keyboard or controller button mappings to suit your own twisted technique, select this option.

◆ EFFECTS VOLUME

- Select this option then use the left and right arrow keys to reduce or increase the volume of in-game sound effects.

◆ MUSIC VOLUME

- Select this option then use the left and right arrow keys to reduce or increase the volume of in-game music.

◆ FORCE ON/OFF

- Turns Force Feedback option on or off.

◆ VOICE VOLUME

- Select this option then use the left and right arrow keys to reduce or

increase the volume of the voices.

◆ GAMMA

You can set the brightness of your game with this option. Use the left and right Arrow keys to increase or decrease the brightness.

◆ WEATHER

Choose this option to change the weather for each race.

◆ DUST

Choose this option to turn the dust particle effect on or off. Turning Dust off may improve system performance.

IN-GAME MENU

If the Wacky Races are starting to fry your senses and you need to lie-down, pause the game by pressing the ESC key. You'll see the In-Game Menu on screen from which you can choose the following options.

◆ RESUME

This takes you back into the thick of the action just where you left it.

◆ EFFECTS VOLUME

◆ MUSIC VOLUME

◆ VOICE VOLUME

◆ FORCE ON/OFF

◆ RESTART

Zip back to the start of the current Track or Championship and start all over again.

◆ EXIT

Quits the race completely.

TYPES OF RACE

◆ SINGLE RACE (1 Player Mode)

Can you hear those engines revving?

There are 7 crazy characters out on the starting grid and they're waiting for you to join them. Choose from different tracks that take you through some tasty race territory, and don't be afraid to hand out the havoc if it gets you to the front! If you're still learning the ropes, this mode is great for perfecting your technique.

◆ TWO PLAYER RACE

Once you can handle your car in competitive wacky racing, why not take the chance to compete against one of your best buddies? Select a circuit and see who's got the guts to go for the title of World's Wackiest Racer.

◆ SINGLE RACE (Practice Mode)

Practice the tracks alone to master the twists and turns. Keep in mind that you are racing alone, and while you may have the track memorized, there are no fellow racers to throw a cog in your well-oiled machine!

◆ CHAMPIONSHIP

(1 Player Mode Only)

With many wacky drivers to choose from, selecting a car is the least of your problems once you set off down the long and dusty championship road. Ahead of you are 4 kooky contests - Canyon Craze, Silly Hills, Down & Town, and Chilly Thrills - that take you out over 16 different circuits. Win every Championship and you'll be rewarded with the ultimate prize - the chance to slip on the gruesome goggles of Dick Dastardly and take your place at the wheel of the double zero car the Sledish Mean Machine. Just watch out for a few extra surprises...

And as an extra bonus for Championship contenders, a 1st place finish in any Championship Contest will open up tracks in Practice Mode. Then you'll have no excuse not to practice your driving.

◆ BATTLE MODE (2 Player Mode)

- This is a feverish fight for Battle Points, but this time you're competing against a real life human being in the comfort of your own home. Use:
- Bonus Weapon and Bonus Mobility
- Power-ups to build up your score and send your opponent back to driving school with a big fat 'FAIL' against their name

BONUS POWER-UPS

- There are 3 kinds of Power-ups to be found out on the Wacky Races tracks. Bonus Weapon Power-ups give you the chance to deliver dollops of distress to anyone unlucky enough to get in your way. Bonus Mobility Power-ups allow your vehicle to clear tricky obstacles. And Bonus Surprise Power-ups are a surprise.

- As you pick up Power-ups they'll appear on the top right of your windscreen. Use your Bonus Weapon Power-ups by pressing the Right Shift key. Use your Bonus Mobility Power-ups by pressing the Slash key.
- Different cars have different power-ups, but they're all devastatingly dangerous in the heat of the race.

And so as the exhaust clouds gather and the craziest collection of cars competes for victory away they go on the far out Wacky Races!

SYSTEM

REQUIREMENTS

Minimum Specification

Intel Pentium 233 MHz or faster
Microsoft Windows 95/98 or Millennium Edition
32MB of RAM

4MB Video Card (PCI or AGP)
8x CD-ROM Drive
Sound Card (DirectX 7.0n Compatible)
Keyboard (Windows 95/98/ME Compatible)
DirectX 7.0n (provided on CD)

Recommended:

Intel Pentium II 300 MHz or faster
64 MB of RAM
8MB Direct 3D or Glide Compatible Video Card (AGP)



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Meekly
Big Gruesome
Rock Slag
Gravel Slag

Billy West
Muttley
Little Gruesome

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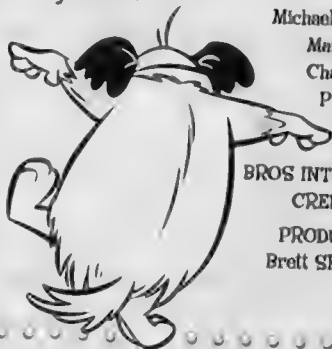
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ASSISTANCE VIA WORLD WIDE WEB:

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- 24/7 and access our FAQ documents (Frequently Asked Questions), our FTP (File Transfer Protocol) area where you can download patches if needed, our HINTS/CHEAT CODES if they are available, and an E-MAIL area where you can get help and ask questions if you do not find your answers within the FAQ.

HELP VIA TELEPHONE/FAX:

- Call Infogrames, Inc.'s TECH SUPPORT at 425-951-7106. We have an Interactive Voice Response and Faxback system that's available 24/7. We have automated support, as well as our FAQ documents we can fax to you immediately. Live support is available M-F, 8:00AM until 6:00PM (PT). We may be closed on major holidays. We ask that you do the following when calling: be at your computer, have your system information ready including system make and model, RAM, video and sound card data and drivers; and any screen or error messages you've encountered and where. You can also send faxes to: (425)806-0480, or write to the address below.

PRODUCT RETURN PROCEDURES

- If you encounter a defective product or game play issue, you must call TECH SUPPORT at (425)951-7106. If we agree, we will issue you a Return Merchandise Authorization Number. Make sure you include this RMA#, along with your full name, address and your phone number within your return in case we need to call you. Any materials not containing this RMA# will be returned to you. Your mail should be sent to:

Infogrames, Inc.
Attn: TS/CS Dept.
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Suite # B101, Box 180
Woodinville, WA 98072-9965

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